

STEPHANIE BINOT

3D ARTIST / ILLUSTRATOR

CONTACT

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SOCIAL MEDIA



@STEPHANIEBINOT



STEPHANIEBINOT.COM

LANGUAGES

ENGLISH (FLUENT)
FRENCH (FLUENT)

SOFTWARE

BLENDER
MAYA
UNREAL ENGINE
PIXOLOGIC ZBRUSH
ADOBE PHOTOSHOP
ADOBE ILLUSTRATOR

SKILLS

LEADERSHIP	TRADITIONAL AND DIGITAL MEDIA
COMMUNICATION	ADAPTABLE
TEAMWORK	IDEATION
TIME MANAGEMENT	CREATIVE THINKING
PROJECT MANAGEMENT	DEDICATION TO DEADLINES

EXPERIENCE

UPLANDME, INC, REMOTE

3D ARTIST- OCTOBER 2021-SEPTEMBER 2023

Designed and created original buildings and 3D assets that enriched the company's live platform. Created and ensured all 3D Landmarks models were true to reality, capturing intricate details while maintaining the company's visual identity. Led a dedicated team through projects; assigning tasks, maintaining project timelines, and assuring consistent high quality work. Spearheaded AI integration; researched and successfully integrated AI technologies, ethically, into our production pipeline, boosting asset output.

SCAD, SAVANNAH GA

TEACHING INTERNSHIP- 2021

Responsible for teaching multiple undergraduate classes. Guided small group discussions, and lead student critiques. Assisted students through paint-over demonstrations and individual guidance.

SCAD SKETCH GROUP, SAVANNAH GA

CLUB PRESIDENT- 2019-2021

Founded a Sketching Club to promote the development of professional sketching habits. Responsible for event management and communication.

MIMZI ART AND FRAME, CHICAGO IL

REGIONAL FRAMER- 2016-2019

Directed Regional Stores for consistency and efficiency. Assisted customers in designing custom frame projects. Cataloged merchandise.

EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN (SCAD)

SAVANNAH, GA

AUGUST 2021

MFA IN ILLUSTRATION

SAINT MARY'S UNIVERSITY OF MINNESOTA

WINONA, MN

MAY 2011

BFA IN GRAPHIC DESIGN

AWARDS AND HONORS

SUMMA CUM LAUDE-

SAVANNAH COLLEGE OF ART AND DESIGN- 2021

DISNEY IMAGINEERING COMPETITION 2020

TEAM LEADER-SEMIFINALS

APPLIED ARTS STUDENT AWARD WINNER- 2019

